HOW TO PLAY

ZELDA II
The Adventure of LINK™

TOPPS®

SCREEN 1 OF 10

FIND 3 AND YOU WIN | FIND 3 AND YOU LOSE | TRY AGAIN! | FIND 1 TO ADVANCE RIGHT

DIRECTIONS:

- First, find the arrow in Area 1 (left side of card) to advance to Area 2 (right side of card).
- Find 3 rocks and you lose!
- Link's shield is a "block" try again!
- You must uncover 3 swordstrikes and at least 1 arrow to win.

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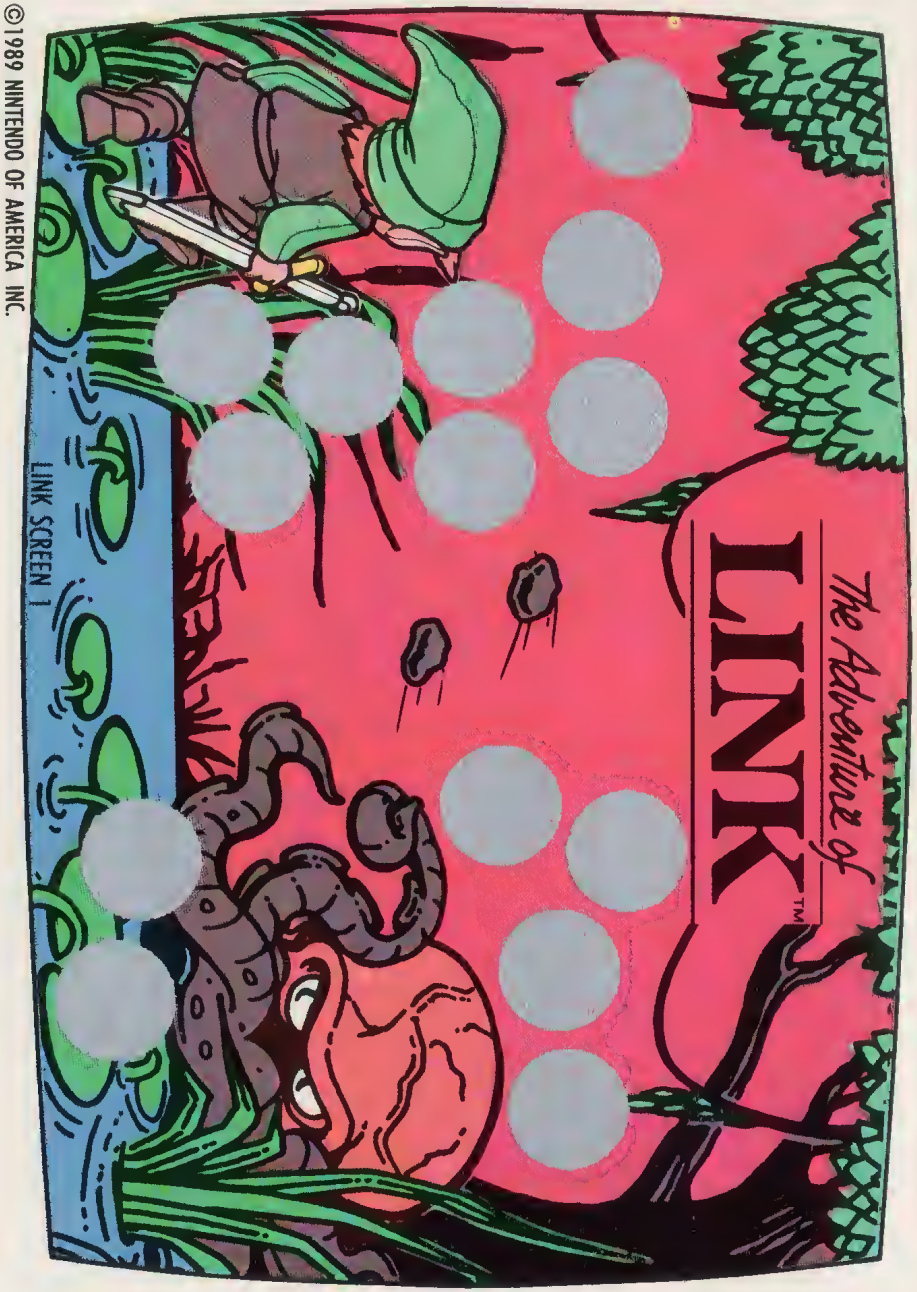

HOW TO PLAY

ZELDA II

TOPPS®

The Adventure of LINK™

SCREEN 2 OF 10

FIND 3 AND YOU WIN

FIND 3 AND YOU LOSE

TRY AGAIN!

FIND 1 AND ADVANCE RIGHT

DIRECTIONS:

- First, find the arrow in Area 1 (left side of card) to advance to Area 2 (right side of card).
- Find 3 Geldarms and you lose!
- Link's shield is a "block"· try again!
- You must uncover 3 swordstrikes and at least 1 arrow to win.

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HOW TO PLAY

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SCREEN 3 OF 10

FIND 3 AND YOU WIN

FIND 3 AND YOU LOSE

TRY AGAIN!

FIND 1 TO ADVANCE RIGHT

DIRECTIONS:

- First, find the arrow in Area 1 (left side of card) to advance to Area 2 (right side of card).
- Find 3 boomerangs and you lose!
- Link's shield is a "block" try again!
- You must uncover 3 swordstrikes and at least 1 arrow to win.

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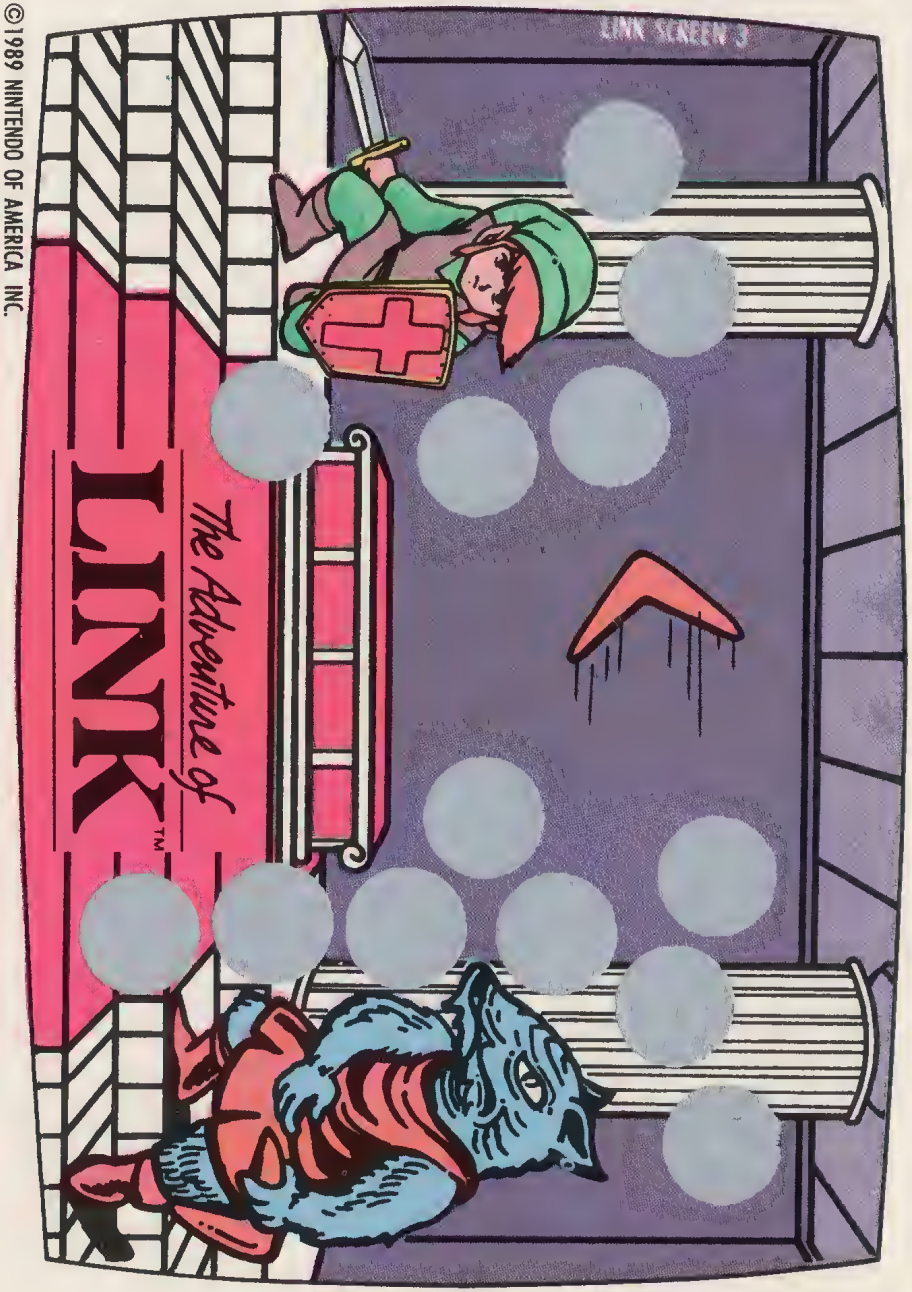

HOW TO PLAY

ZELDA II

TOPPS®

The Adventure of LINK™

SCREEN 4 OF 10

FIND 3 AND YOU WIN

FIND 3 AND YOU LOSE

FIND 1 AND ADVANCE RIGHT

DIRECTIONS:

- First, find the arrow in Area 1 (left side of card) to advance to Area 2 (right side of card).
- Find 3 Geldarms and you lose!
- You must uncover 3 swordstrikes and at least 1 arrow to win.

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SCREEN 5 OF 10

FIND 3 AND YOU WIN

FIND 3 AND YOU LOSE

FIND 1 TO ADVANCE RIGHT

DIRECTIONS:

- First, find the arrow in Area 1 (left side of card) to advance to Area 2 (right side of card).
- Find three Deelers and you lose!
- You must uncover 3 swordstrikes and at least 1 arrow to win.

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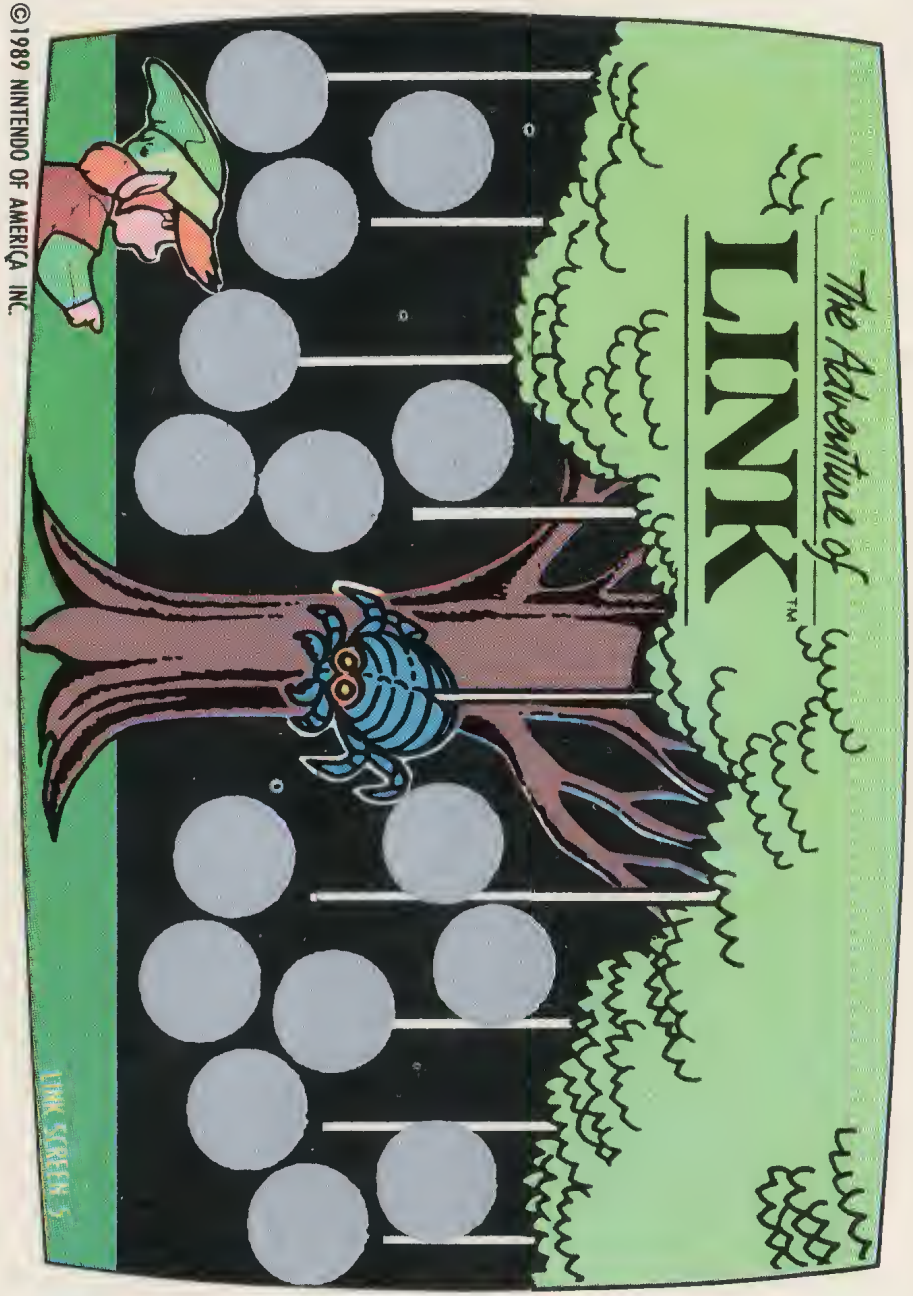

HOW TO PLAY

ZELDA II
The Adventure of LINK™

TOPPS®

SCREEN 6 OF 10

FIND 3 AND YOU WIN

FIND 3 AND YOU LOSE

TRY AGAIN!

FIND 1 TO ADVANCE RIGHT

DIRECTIONS:

- First, find the arrow in Area 1 (left side of card) to advance to Area 2 (right side of card).
- Find 3 axes and you lose!
- Link's shield is a "block"· try again!
- You must uncover 3 swordstrikes and at least 1 arrow to win.

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ZELDA II

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The Adventure of LINK™

SCREEN 7 OF 10

FIND 3 AND YOU WIN

FIND 3 AND YOU LOSE

TRY AGAIN!

FIND 1 AND ADVANCE RIGHT

DIRECTIONS:

- First, find the arrow in Area 1 (left side of card) to advance to Area 2 (right side of card).
- Find 3 spears and you lose!
- Link's shield is a "block" try again!
- You must uncover 3 swordstrikes and at least 1 arrow to win.

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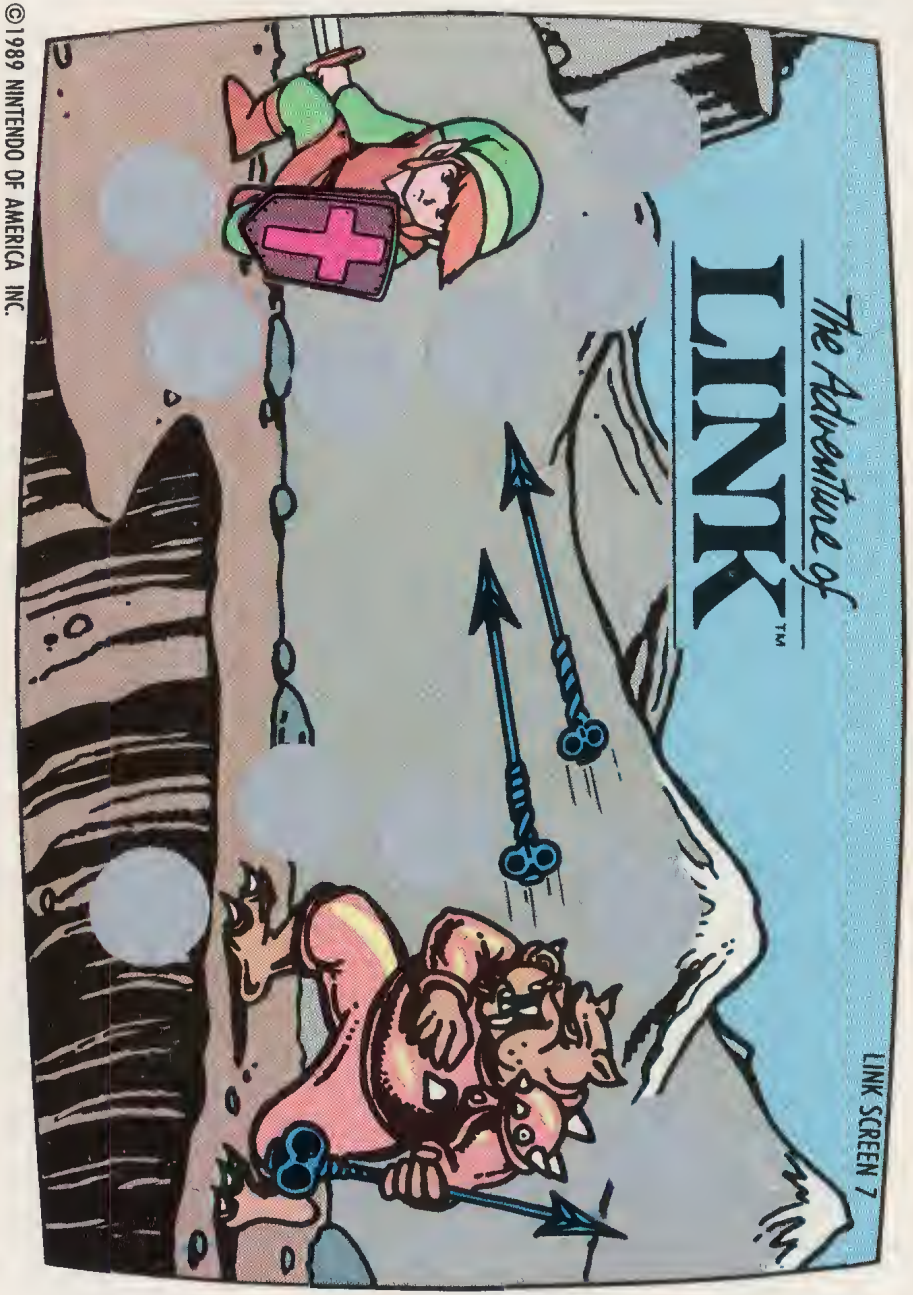

HOW TO PLAY

ZELDA II The Adventure of LINK™

TOPPS®

SCREEN 8 OF 10

FIND 3 AND YOU WIN

FIND 3 AND YOU LOSE

FIND 1 AND ADVANCE RIGHT

DIRECTIONS:

- First, find the arrow in Area 1 (left side of card) to advance to Area 2 (right side of card).
- Find 3 Moby claws and you lose!
- You must uncover 3 swordstrikes and at least 1 arrow to win.

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SCREEN 9 OF 10

FIND 3 AND YOU WIN

FIND 1 AND YOU WIN

FIND 3 AND YOU LOSE

TRY AGAIN!

FIND 1 TO ADVANCE RIGHT

DIRECTIONS:

- First, find the arrow in Area 1 (left side of card) to advance to Area 2 (right side of card).
- Find 3 Lowders and you lose!
- Link's shield is a "block" try again!
- You must uncover 3 swordstrikes, the "EXIT" and at least 1 arrow to win.

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HOW TO PLAY

ZELDA II The Adventure of LINK™

TOPPS®

SCREEN 10 OF 10

FIND 3 AND YOU WIN

FIND 3 AND YOU LOSE

TRY AGAIN!

FIND 1 TO ADVANCE RIGHT

FIND AND WIN THE GAME

DIRECTIONS:

- First, find the arrow in Area 1 (left side of card) to advance to Area 2 (right side of card).
- Find 3 eyes and you lose!
- Link's shield is a "block" try again!
  You must uncover 3 swordstrikes and at least 1 arrow—plus the Fairy—to win.

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LINK SCREEN 10